



RULE BOOK

Corporate Cup Challenge Rulebook

Welcome

Welcome to the Corporate Cup Challenge. This event is designed to bring companies together through competition, teamwork, sportsmanship, and fun. While the event is recreational in nature, all participants are expected to compete respectfully and uphold the integrity of the tournament.

This handbook serves as the official rules and procedures guide for all Corporate Cup Challenge events.

The Tournament Committee reserves the right to interpret, modify, or enforce rules as necessary to ensure fair competition and event safety.

General Tournament Policies

Eligibility

- All participants must be registered through their company prior to the event.
- Players may only compete for one company/team per sport.
- Participants must be 18 years of age or older.
- Teams are responsible for ensuring all players meet eligibility requirements.

Sportsmanship & Code of Conduct

- Good sportsmanship is expected at all times.
- Unsportsmanlike conduct includes, but is not limited to:
 - Fighting or threatening behavior
 - Excessive profanity
 - Harassment of officials, players, or spectators
 - Intentional cheating
 - Disruptive behavior
- Officials and tournament staff have authority to issue warnings, remove players, or disqualify teams.
- Teams are responsible for the behavior of their players and spectators.

Alcohol & Substance Policy

- Intoxicated participants may be removed from competition.
- Illegal substances are strictly prohibited.
- Tournament officials reserve the right to remove any participant deemed unsafe.

Protest & Dispute Procedures

- Only team captains may address officials regarding disputes.
- Rule protests must be made immediately before the next play begins.
- Judgment calls by officials are final.
- Tournament Directors reserve final authority on all disputes.

Waiver & Liability Statement

By participating in the Corporate Cup Challenge, all participants acknowledge that:

- Participation involves inherent risks of injury.
- Participants voluntarily assume all risks associated with competition.
- The Corporate Cup Challenge, organizers, sponsors, venues, and staff are not responsible for injuries, lost property, or damages.
- Participants agree to follow all tournament rules and venue regulations.

Weather Delay Policy

- Outdoor events may be delayed, suspended, or canceled due to unsafe weather conditions.
- Tournament Directors will determine delays and schedule adjustments.
- Every effort will be made to complete scheduled games.
- In the event of severe weather, participants should seek shelter immediately.

Scheduling

- Teams are expected to arrive at least 15 minutes before scheduled game times.
- A team may forfeit if they are not ready within 10 minutes of the scheduled start time.
- Tournament schedules may be adjusted at the discretion of tournament staff.

Volleyball Tournament Rules

Format

- Tournament format: Double Elimination
- Indoor 6v6 format
- Rally scoring to 15 points
- Best 2 out of 3 sets
- Third set played to 15

Match Rules

- Teams must have at least 4 players present to begin.
- Maximum of 6 players on the court at one time.
- Rotation is required after winning serve possession.
- Rally scoring will be used.
- A team must win by 2 points.

Serving Rules

- Serves may be overhand or underhand.
- Foot faults on serves are prohibited.
- Let serves are allowed.

Playing Rules

- Maximum of 3 hits per side.
- A player may not hit the ball twice consecutively unless after a block.
- Ball may contact the net during play as long as it crosses legally.
- Blocking or attacking a serve is prohibited.
- Lifts will be called. Doubles will not be called.
- If the ball hits the line, it's in.
- If the referee needs help with a call, please be willing to help the referee with integrity.
- One woman must be on the court at all times.

Net Violations

Players may not:

- Touch the net during play
- Cross under the net in a dangerous manner by touching the opponent
- Interfere with the opposing team

Timeouts

- Each team receives one 30-second timeout per set.

Pickleball Tournament Rules

Format

- Tournament format: Double Elimination
- Doubles format

Scoring

- Games played to 11 points
- Win by 2 points
- Only the serving team may score points

Serving Rules

- Serves must be underhand.
- The serve must land beyond the non-volley zone line.
- One serve attempt is allowed except for let serves.
- Standard pickleball serving sequence rules apply.

Non-Volley Zone (Kitchen)

- Players may not volley while standing in the kitchen.
- Momentum carrying a player into the kitchen after a volley is a fault.

Double Bounce Rule

- The receiving team must allow the serve to bounce.
- The serving team must allow the return to bounce.
- After two bounces, either team may volley.

Faults

Faults include:

- Hitting the ball out of bounds
- Volleying from the kitchen
- Failure to clear the net
- Double bounce violations
- Incorrect serving sequence

Equipment

- Tournament-provided balls may be used.
- Paddles must meet standard recreational play guidelines.

3v3 Basketball Tournament Rules

Format

- Tournament format: Double Elimination
- Half-court format
- Total Teams:
 - 4 Men's Teams
 - 2 Women's Teams

Games consist of:

- Two 5-minute halves
- OR first team to 21 points
- Scoring system:
 - Shots inside the arc = 1 point
 - Shots outside the arc = 2 points

For Women's Bracket Only:

- 1 Game followed by:
- Three-point contest 5 shots from each station
- PIG Tournament
- Knockout

Based on performance in each event, teams will receive points and the winner will be decided. More information to come!

Game Start

- Possession determined by coin flip.
- Ball must be checked at the top of the key before play begins.

Possession Rules

- After a made basket, possession changes.
- Ball must be cleared beyond the arc after defensive rebounds or steals.
- No cherry-picking near the basket.

Fouls

- Calling excessive fouls may result in sportsmanship warnings.
- Intentional or dangerous fouls may result in player removal.
- Shooting fouls result in one free throw for made baskets and fouls within the arc and two for missed outside shots.
- Continuous play may be used at official discretion.

Timeouts

- Each team receives two 30-second timeouts per half.

Overtime

- Overtime will be sudden death.
- First team to score wins.

Cornhole Tournament Rules

Format

- Tournament format: Group Stage followed by Single Elimination Bracket
- Total Teams: 12
- Boards and bags will be provided by the tournament.

Match Format

- Games played to 21 points.
- Cancellation scoring will be used.

Scoring

- Bag on board = 1 point
- Bag through hole = 3 points
- Cancellation scoring applies each round.

Example:

- Team A scores 7 points in a round.
- Team B scores 4 points in a round.
- Team A receives 3 points for the round.

Throwing Rules

- Players must remain behind the front edge of the board while throwing.
- Each player throws 4 bags per round.
- Players alternate throws.

Fouls

- Stepping past the foul line during a throw
- Throwing out of turn
- Excessive delay of game

Kickball Tournament Rules

Format

- Tournament format: Double Elimination
- Total Teams: 4
- Games will consist of 5 innings.

Team Composition

- Minimum of 9 players required in the field.
- Maximum batting lineup of 11 players.
- Teams must have a minimum of 4 women participating.

Pitching Rules

- All pitches must be delivered underhand.
- Pitchers must maintain control and avoid dangerous play.
- Strike zone extends one foot on either side of home plate and one foot above the ground.

Kicking Rules

- Bunts are prohibited.
- Kickers must kick the ball behind home plate.
- Foul balls count as strikes.

Base Running

- Leading off and stealing are prohibited.
- Runners may advance at their own risk on overthrows unless otherwise ruled dead.
- Sliding is permitted if done safely.

Outs

An out may occur by:

- Force out
- Tag out
- Catching a kicked ball before it hits the ground
- Accumulating 3 strikes

Mercy Rule

Tournament officials may implement a mercy rule if necessary.

Extra Innings

In the event of a tie after 5 innings:

- Additional innings will be played until a winner is determined.
- Each extra inning begins with:
 - A runner placed on second base
 - No outs

Sportsmanship

- Excessive contact, dangerous play, or unsportsmanlike behavior may result in player ejection.

Tournament Staff Authority

Tournament Directors and officials reserve the right to:

- Adjust schedules
- Modify game lengths due to time constraints
- Enforce penalties
- Remove participants for misconduct
- Make final interpretations on all rules

All decisions made by the Tournament Committee are final.

Closing Statement

The Corporate Cup Challenge is intended to create a competitive and enjoyable environment for all participants. We encourage teamwork, integrity, and sportsmanship throughout the event.

Good luck to all participating companies and teams.